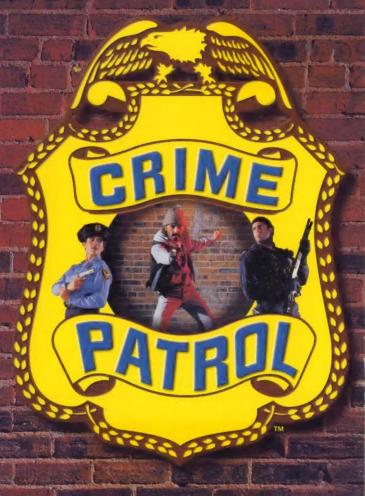
SEG



LIVE MOTION ACTION

The Arcade Smash Hit



MERICAN LASER GAMES

LICENSED BY SEGA ENTERPRISES, LTD. FOR PLAY ON THE SEGA CD™ SYSTEM



WARNING:

READ BEFORE USING YOUR SEGA VIDEO GAME SYSTEM

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

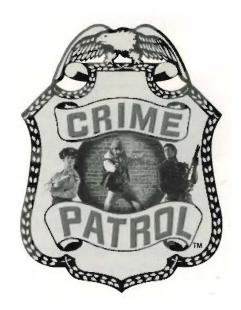
HANDLING YOUR CD DISK

- The Sega CD Disc is intended for use exclusively with the Sega CD system.
- · Handle it with care. Do not bend it, crush it or submerge it in liquids.
- · Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play, to rest your self and the Sega CD.
- KEEP YOUR SEGA CD DISC CLEAN. Always hold by the edges, and keep in it's case when not in use. Clean with a lint-free, soft dry clothwiping in straight lines from center to edge. Never use solvents or abrasive cleaners.

WARNING TO OWNERS OF PROJECTION TELEVISIONS: STILL PICTURES OR IMAGES MAY CAUSE PERMANENT PICTURE-TUBE DAMAGE OR MARK THE PHOSPHOR OF THE CRT. AVOID REPEATED OR EXTENDED USE OF VIDEO GAMES ON LARGE-SCREEN PROJECTION TELEVISIONS.



This official seal is your assurance that this product meets the highest quality standards of SEGA™. Buy games and accessories with this seal to be sure that they are compatible with the SEGA CD™ SYSTEM.



Rookie Detective Swat Delta



Getting Started



on the Genesis Console

Connect your Sega CD and Sega Genesis™ systems and plug in a control pad into control plug 1. A control pad, GAMEGUN™, Menacer™, Sega Mouse™, or other lightpin gun can be plugged into control plug 2. Turn on your TV or monitor, and then turn on your Genesis.

- Place the *Crime Patrol* CD into the disc tray, label side up. Close the tray.
- If the Sega CD logo is on screen, press START to begin. If the Control Panel is on screen, move the cursor to the CD-ROM button, and then press Button A, B or C. The Sega screen appears.

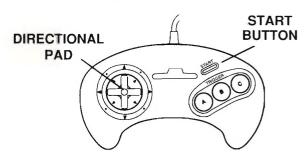
START SCREEN

The start screen is approached from the demo loop by pressing the START button on the control pad in control plug 1. The start screen allows you to start the game for 1 player or 2 players, using either the control pad or the device plugged into control plug 2. An options menu can be accessed from this start screen.

OPTIONS SCREEN

The options screen is approached from the start screen by using the START button on the control pad in control plug 1. The directional and START button on the control pad in control plug 1 are used to select an option in the option screen. Difficulty levels are Wimp (default), Easy and Difficult. If the device plugged into control plug 2 is the GAMEGUNTM, MenacerTM, or other lightpin gun, the flashing color can be selected as BLUE (default) WHITE and CYAN. The calibration screen is reached from the options menu.

Knowing Your Controls



CONTROL PAD

Shown as "Joypad" on start screen

Start Button:

- If the Sega CD logo appears after loading the disc, you can press
 the start button immediately to begin the game review, or the system will automatically go into the game review after a 10 second
 pause. The game review mentions important hints and explains
 what the game is about.
- Starts game play. Press the start button to get to the start screen for player options.
- · Pauses the game.

Directional Pad:

- · In start or options screen, used for selection.
- Aims your ten shooter.
- When moved to the bottom of the screen, allows the gun to be holstered and reloaded.

"A" Button:

- When the gun is pointing into the screen, fires your ten shooter.
- When the gun is pointing down, drops the gun into the holster for a reload.

"B" Button:

- · Used to double the speed of aun movement.
- If "C" BUTTON is also pressed, speed is 8 times faster.

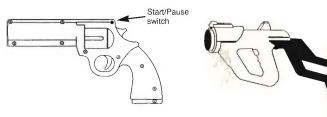
"C" Button:

• Used to quadruple the speed of gun movement.

Two Player Mode:

When using two control pads for two player mode, player 1 is control pad 1 and player 2 is control pad 2. See general two player notes later.

GENERAL GUN USAGE



GAMEGUN™

(Highly Recommended)

MENACER™

- The gun fires where pointed on the screen as long as you have bullets.
- Reload by shooting off screen (the Menacer™ box that sits above your TV must detect that the menacer has fired, so point in its direction).
- The FRONT bottom button can be used to pause the game with the Menacer. The GAMEGUN™ has a start/pause button on the left side.
- Some video guns require using the control pad START button to pause or to view the start screen.
- The guns work best when in the range of 5 to 12 feet from the television screen.
- The guns can be calibrated by selecting calibrate on the OPTIONS screen. To calibrate the gun, push "A" button on the control pad in control port 1. Aim the gun at the center of the bullseye and press the trigger. Check the accuracy of the gun and recalibrate if necessary.



MEGA MOUSE™

- Moving mouse aims your ten shooter.
- Dropping your ten shooter to the bottom of the screen allows it to be reloaded.
- The START button on the control pad in control plug 1 is used to start and pause the game.
- Older Genesis models may experience Mega Mouse™ incompatibility.

TWO PLAYER GENERAL

- Two player mode is an alternating style of play, each player plays until the until he or she loses a life, then the other player plays.
- The score for each player is displayed at the top, the score for player 1 on the left, and the score for player 2 on the right. The bullet beside the score indicates which player is currently playing.
- Between each player's turn, a screen will show which player's turn
 it is and will ask that player to shoot at the bullseye to start their
 turn. Note that the game will wait until the bullseye has been shot
 before continuing.

RESTART

 If you want to RESTART or go back to the START SCREEN for other selections, hold all three A, B and C buttons down and press START button.

CLUES

- Citizens who are not so law abiding will appear on screen. Shoot them before they shoot you.
- · If you accidentally shoot an innocent person you may lose a life.
- Some scenes will allow you to skip quickly to the next action scene by firing a shot.

SEGA CD GAME DEVELOPMENT **ACKNOWLEDGEMENTS**

Sega Programmers:

Li Tan

Tom Desmarais Steve Stewart **Durwin De Larue**

Artwork:

Maida Smith

Jeffrey Backer

AMERICAN LASER GAMES, INC.

AN INTERACTIVE VIDEO PRODUCTION BY AMERICAN LASER GAMES, INC.

ORIGINAL ARCADE PRODUCTION **ACKNOWLEDGEMENTS**

"Crime Patrol" Executive Producer:

Robert Grebe

Producer

David O. Roberts

Dialog

Ben Zeller

Creative Manager

Randy Quick **Art Director**

Kylene Wing

Production Assistants

Steve Malin

Josh Ott

Stylist Nancy Harvin

Props Assistants

Jorge Andrade Patt B. Garcia

Wardrobe

Carolyn Fleming

Wardrobe Assistant

Mary McCarthy

Make-up/Hair

Merle Dean Sanchez

Make-up/Hair Assistant

Gina La Mendola

Stylist

Nancy Harvin

Gun Wrangler

Utah Conner

Gun Wrangler Assistants

Steve Harrow

Tim Carr

Stunt Coordinator

Ken Bates

Special Effects Coordinator

Dieter Sturm

Special Effects Foreman

Yvonne Sturm

Special Effects Construction

Rick Beaulieu

Sound Recordist

Eric Williams

Audio Post Production &

Gun Security

Paul Senych

Graphics Design

Kelly Lujan

Director

Barry Kirk

Game Programmer

Pierre Maloka

Steve Frank

Producer/Assistant Director

Les Wells

Engineer

Steve Denning

Assistant to the Producers

Michelle Scutti

Swat Team Coordinator

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Office Managers for

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Rebecca Beall

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Myke Groves

Gaffer

John Stearns

Electrician

Bob Willis

Script Clerk

Pegay Durkin

Artwork

Maida Smith

Original Music Score

John Wagner Recording Studios

Still Photographer

Ralph Genter

Craft Services/Catering

Evergreen Catering

Transportation Vehicles

Wayne Elliott

Lindsay Elliott

Bill Saylor

Post Production Facilities

30 Second Street Paramedic

Ken Garcia

ORIGINAL ARCADE PRODUCTION ACKNOWLEDGEMENTS **CONTINUED - CAST**

ROOKIE COP LEVEL Rookie Patrol Partner: Rima Miller Stockboy: Samuel Martinez Shoppers: Stanley Allen Krista Gallegos Ronald Ortiz Melissa Shipley Tracey Weisert Gang Fight: Armando Ortega Chris Ballard

Youn Bom Kim Melissa H.Salsich Larry D. Tapia III Chau Taan

Katherine Haupt

Mario Garcia

DETECTIVE LEVEL

Undercover Cop Partner: Mike Fleming Stolen Car Ring: Ring Leader:DA Keith Knapp D. Williams Drua Rina: Drug Lord: David House Girlfriend: C.H. Shelley Bodyguard: Justin Gouch Limo Driver:

Clifford Washington Jr. Mob Hangout: Mob Leader: Joseph Biodidi Girlfriend: Amy Lawrence Mob Members: Shawn Blea Manny Smith Roy É. Tanner Dancers: Christina "Kelly" Kathryn "Kathy" Michelle "Michelle" Pamela "Pam" Renee "Randy"

SWAT TEAM LEVEL

Tina"Terra"

Partner: Paulette Pascal Meth Lab: News Reporter: Teresa Rodriguez Meth Lab Girls: Delta Bayer Cynthia King Bank Scene:

Bank Hostage: Jim Bradfield Bank Teller: Mike Pascale Crack House: Bikers: Charlie"Z" Samantha Kluge Pierre Maloka Blair Powless **DELTA TEAM LEVEL** Partner:

Glenn Atkins Nuclear Power Plant Takeover: Terrorists: Chris Martin Storey Smith News Reporters: April Neibauer Teresa Rodriguez Plant Worker: **Edward Thomas** Terrorist Hostage Scene: Terrorist Leader: Tony Oliva African Prince & Princess:

Chris Whittaker Adrienne Bailey Stewardess: Colleen Clear Skycap: Ronald Keith Airport Extras:

Jason Max Adams Michael Allen Mona Baca Fred Bannon Iliana Carrillo Lisa Harris Douglas D. Henry Frank J. Lopez

Jennifer Maulsby Gina Munn Monica Otero Manny Perry Gail Rubin Sandi Sena Catherine Taylor Mark Walch Dale J. Wendt

Airplane Highjacking: Terrorists: Sam Rasheed

Dennis Romo Pilot: Arthur Albert Stewardesses: Tracy Dodrill Pamela Ritke Airplane Extras:

Susan Coberly

Gary Correll John Hindi Ron Kathman Mary Langlois Silesha Montano Shelton Neckles Robyn Nielsen Sabrina L. Parrish Teresa P.-Smith Audrey Perea Laurie Reipma Hunter Richards Allyson Smith Saber Sowell J.T. Stewart Lorraine Valdez Germ Warfare: l eader: Michael White Stunt People: Chris "Stranded" Denise "Armadillo" Ken "I-YI-YI" Nick "The Animal" Spiro "The Hero" Troy "Boy"

The Swat Team: Charlie, Dan, Douglas, Ed. Fritz, James, Jerry, Jim, Marc, Neil, Rubin, Russ, Scott, Steve, Terry, Wayne New Mexico Gunfighters

Jeff Arbogast Bob Bennett Susan Bennett Heidi Briscoe Lee Briscoe William Briscoe Debi Brunty Wendy Brunty Tim Eddy Jim Gottschalk Lisa Hiser Jennifer Jacobs Janet Jordan Paul Kaveshan John Krizan Lisa Kay Krizan **Bud Light** Elaine McNair Larry McNair Steve Nessel Shawn Orgill

Association:

David Alan May

Cynthia Savell Dawn Sleeper Jan Stanad John Stults Mike Trompak Josie Vega Roy Ward

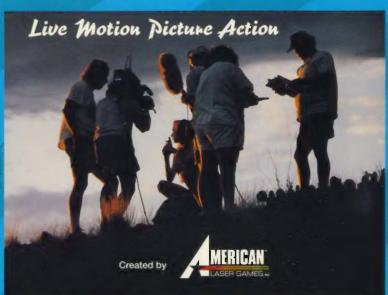
Larry Payne

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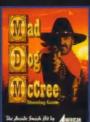
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arcade industry with interactive live motion picture games. Now these action-packed arcade hits are coming to your home on SEGA CD™















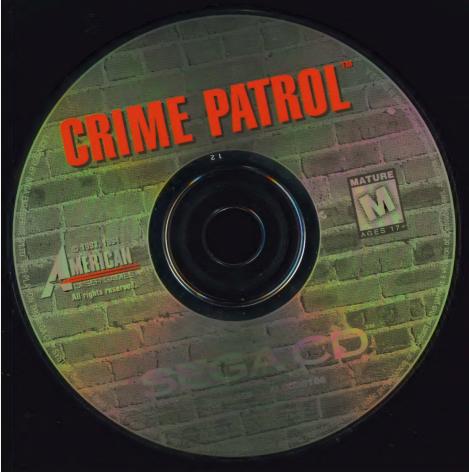






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This multi-level live action thriller challenges the player to progress through police ranks battling a variety of criminal elements. As a Rookie, the player takes on gang members, armed robbers and other street criminals. Promotion to detective will mean working undercover against drug dealers and car thief rings. Be prepared to confront bank robbers and terrorists once you're selected for SWAT team assignment. Only the better player will be able to reach Delta Force and tangle with a criminal element threatening national security.

The Control Pad, GAMEGUN™ and the Menacer[™]. The GAMEGUN™ is highly recommended.

Created by





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